DokomiBall Dresscode 2024

Dear guests,

Thank you for adhering to our dress code and being willing to comply with it. We want to emphasize that the rules outlined here are not intended to inconvenience you. Our objective is to present the most festive atmosphere for our gala event and ensure the safety of all attendees. Please understand that, in the interest of everyone's safety, no exceptions can or will be made. Adherence to the dress code is a mandatory part of our terms and conditions (AGBs) for all guests. This authorizes our staff to deny participation in the event for those not in compliance, even with a valid ticket. During the ongoing program, attendees may also be asked to leave if wardrobe adjustments violating the dress code are made after the entry check. We have revised our dress code based on numerous requests, making it clearer and more accessible for everyone.

If you have any lingering questions, feel free to reach out to us via email (Ball@dokomi.de). Simply send us a picture or a link to your desired outfit along with your questions, and we will get back to you as soon as possible. We have one request: please contact us well in advance, as this is more convenient for both parties. Unfortunately, due to organizational reasons, we can only respond to inquiries received no later than one week before the event. Inquiries through social media channels, in general, cannot be addressed. In this spirit, we look forward to your beautiful and thoughtfully crafted costumes and anticipate an enchanting evening that will be unforgettable for all of us.

Your dress code checklist:

- I Is your choice of clothing suitable for evening and formal occasions?
- Does your lower garment extend beyond the knee?
- Do you have formal footwear?
- Does your attire cover your undergarments (including bras and undershirts)?
- Does your pants reach your ankles?
- Does your attire avoid dragging on the ground? (Exception: detachable train, adjustable)
- Is the diameter of your hoop skirt not greater than 1.20 meters?
- Do you have an appropriate amount of metallic jewelry and embellishments?
- Do you have suitable footwear?
- Is your makeup not overly pronounced?
- Have you registered your (if applicable) walking aid?

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I. Wardrobe General

It is a general rule that all intimate areas must always be covered opaque. The following limits apply:

- Chest: The bra (the bra zone) should not be visible (except for the straps).
- Back: Cutouts are allowed at most up to the waist.
- Skirt length: Shortest length should be below the knee.
- Leg slits: Regardless of the location in the skirt, the slit should extend at most to the specified minimum skirt length (Point VI).
- Knees must be covered in all cosplays.
- Each lower garment must start at least above the coccyx and end below the knee.
- If you require crutches/walking aids, etc., at the time of the ball, please notify us in advance via email at ball@dokomi.de. Please present the confirmation on the evening of the ball (digital or analog); otherwise, we may not grant you entry with the walking aids/crutches.

allowed	Not allowed
CrossPlay (Please adhere to the dress code regulations for the gender you are visibly portraying [m/f])	Casual/Workwear (e.g., jeans, sweatpants, shorts, t-shirts, sweaters, tank tops, etc.)
Elaborate, ornate Kkimonos	Zentai-suits + Morphsuits
Traditional ceremonial attire	Animal and monster costumes (e.g., furry cosplays, zombies, etc.)
Culture festive clothing/robes	Combat/Utility attire (including magical girls/boys)
(Military) Gala/Parade uniforms	Armors and armor pieces of any kind, including helmets (hard plastic, metal parts, and strong/abundant metal embellishments, etc.)
Subtly depicted Cyber-Punk styles (e.g., Cyber, Atom, Steam, Solar, Diesel, etc.)	Provocative costumes (e.g., Nazi uniforms, gala uniforms of the Third Reich, as well as unconstitutional symbols according to §86a para. 1 No. 2 of the German Criminal Code. Also, all clearly political symbols)
Rock styles of all kinds (Visual Kei, etc.) as long as they comply with the remaining requierements of the dresscode	School uniforms (including winter uniforms with long skirts)
	Simple yukatas and hakamas

II. Evening dress for women

allowed	Not allowed
Evening Dresses	Mini Skirts
Pantsuits	Hotpants
Uniforms (please observe minimum skirt length)	Visible underwear (including bras, panties, garters, etc.)
Hoop skirts (the diameter of your entire attire must not exceed 1.20m)	Dresses with a diameter over 1.20m
Dresses with chest, back, and leg cutouts (please adhere to the limits under "I. General Wardrobe")	Röcke, die nicht der Mindestrocklänge entsprechen
Skirts that do not meet the minimum skirt length Side cutouts on the upper body (must be filled in at least with "dance skin")	Transparent fabrics in the area of the minimum skirt length (as the main skirt or to fill a slit)
Trains up to a maximum of 1m (must be lifted/tied or removed when entering the ballroom)	Dresses that drag on the floor (ending with the sole of the shoe is acceptable, anything beyond that is too long) Exception: Trains

III. Evening dress for men

- In all cases, it is required that the legs of gentlemen are fully covered, in accordance with the outfit.

allowed	Not allowed
Suits, tailcoats, tuxedos	Jeans, corduroy pants
Gala uniforms	Transparent tops
Knickerbockers, chino pants (Please observe minimum skirt length. Pants must end below the knees.)	Deep neckline (maximal up to the collarbone)
Tie, bowtie, cummerbund, vests Shorts	Shorts
Cultural festive attire (e.g., kilts [only WITH underwear] and observe minimum skirt length)	Armors and armor pieces of any kind, including helmets (hard plastic, metal parts, and strong/abundant metal embellishments, etc.)
Antique lower garments such as knee- breeches or Landsknecht trousers (only in combination with opaque stockings)	Hawaiihemden

IV. Footwear

In general:

Please choose clean, well maintaned, and elegant footwear

allowed	Not allowed
 Men Dress shoes (patent leather/leather) Dance shoes (Note: The ballroom floor is NOT suitable for dance shoes) Elegant boots/ankle boots Military footwear (gala version) Platform shoes (elegant. At your own risk) 	 Flip-flops, pool slides Slippers Crocs/clogs Trekking sandals Athletic shoes, sneakers, Vans, Converse Hiking boots Combat boots Birkenstocks Shoes without ankle straps Barefoot Dirty, damaged footwear Military footwear (combat boots) Espadrilles
 Women Ballerinas Delicate sandals (Elegant) Dance shoes (Note: The ballroom floor is NOT suitable for dance shoes) Low/high heels Pumps Elegant boots/ankle boots (elegant. At your own risk) 	

Tipps and tricks

- Never wear new shoes for the first time at the ball. If you decide to buy a new pair of shoes, do yourself a favor and break them in properly beforehand.
- Test-wear your shoes to ensure that you can endure 5-7 hours in them.
- If you opt for high heels, always have a pair of flat shoes as a backup.
- For safety reasons, walking throughout the entire event venue without footwear is strictly prohibited.
- The right insoles can often work wonders. Consult with your trusted shoe store for advice and don't skimp on the wrong areas.

V. Accessoires

This category is particularly important to us, as all the rules outlined here primarily serve your safety and are therefore absolutely non-negotiable and indisputable. Please take the following very seriously so that there are no unpleasant surprises during the admission checks, neither for you nor for us. If you have any questions regarding this matter, we are, of course, available for inquiries via email.

In generall:

Allowed	Not allowed
 Small, delicate ladies' handbags (e.g., Clutch) up to max. DIN A5 size Small camera bags (max. camera + 1 lens) Wings (as long as they do not exceed the individual shoulder width, lie close to the body, and are soft and flexible) Masks (exclusively in the hair or on the clothing) Subtle animal features (soft and flexible) Capes / Cloaks (up to knee length) 	 Large bags, backpacks, suitcases (including camera equipment) Non-cosplay outer garments (e.g., jackets, coats, anoraks, etc.) Umbrellas, walking sticks (Exception: Medically necessary walking aids with prior registration via email) Weapons of any kind (even beyond the Dokomi weapon rules) Masks and vision impairments, including wigs (covering the face and eyes, of any kind)

Small parts accessories:

Must always be securely attached to the cosplay and must not come loose. (for example, during a quick turn)

Hair decoration:

As a general rule, hair accessories must not protrude more than 8 cm in any direction from the head.

The material of the headdress is not relevant as long as it cannot splinter or have sharp edges.

The headdress must also be firmly attached to the head.

Allowed	Not allowed
 Tiaras, crowns, jewels Flowers, feathers Fascinators Hats (e.g., top hats, bowlers, Stetsons, fedoras, etc.) Headbands, scarves Masks (in the hair) Hairpins Fabric ears with cotton filling Small horns 	 Woll- oder Pudelmütze Cappies Wool or beanie hat Caps Hard and/or pointed headgear of any kind that protrudes more than 8cm in any direction from your head (measurement taken with a ruler from the scalp/wig net) Streetwear

VI. Makeup

allowed	Not allowed
 Regular makeup Body paint (as long as it is abrasion-resistant) Depiction of scars (Also using Collodion) Mask components (e.g., elf ears, cat or bear noses) 	 Artificial blood of any color and form, on both skin and clothing FX horror makeup (e.g., zombie makeup) Wound representation (except healed scars) Latex and full or half masks (e.g., orcs or goblins)

Glitter Section:

Glitter in any form is allowed, but only if it is abrasion-resistant and non-transferable. The so-called "glitter shedding" is prohibited.

If you have any lingering questions that have not been answered by this guide, feel free to contact us at ball@dokomi.de with a picture of your cosplay. We are happy to assist you.